

---

Subject: Re: How far can you take Renegade's graphics?

Posted by [Kanezor](#) on Wed, 01 Feb 2006 02:46:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The problem I don't like is that the textures still look quite stretched (especially for the terrain), in all of the screenshots of stock Renegade, with or without all of those extra nonstandard settings.

But really, it doesn't affect Renegade's gameplay too much, which is what I play Renegade for: the gameplay.

---