
Subject: Re: scripts.dll 2.3 is out
Posted by [jonwil](#) on Tue, 31 Jan 2006 11:25:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Were you using a mod package when that crash happened?
I think that what may have happened is that the game is using the scripts.dll from the mod package (the _mod_scripts.dll file) instead of the scripts.dll from 2.3
