Subject: Re: Renegade called...
Posted by Spice on Mon, 30 Jan 2006 18:23:16 GMT

I just noticed the front bumper has not texture on the renders. I noticed it in-game and fixed it. I will draw up another render in a second. I'm almost finished, I have the presets done, the firing sound added in courtesy on pendullum and everything seems to be working fine.

I added a lot of polygons to the treads, it makes them look great when you're going over terrain.

I still need to add the damn logo, aswell as size up the bounding box, I made it a bit too small.

File Attachments
1) Testing01.jpg, downloaded 2101 times

Exdeath

S

300
300

Credits: 2091
Time Remainin

2) Testing02.jpg, downloaded 1981 times

Credits: 2139

Time Remainin

Exdeath
Light Tank

N

EVA
100
100

3) Testing03.jpg, downloaded 2001 times

SE

EVA
+100
100

Exdeath

Ø Light Tar
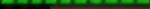
Credits: 2167
Time Remainir