
Subject: Re: scripts.dll 2.2.3 progress report
Posted by [Kamuix](#) on Sun, 29 Jan 2006 06:42:51 GMT
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Quote:How can you possibly do this in a Normal Renegade game? In all buildings, none of the PTs are close enough to the doors.

The PT in the obelisk can be accessed from outside it. So you could part the vehicle there and do it. I think so anyway .
