Subject: Re: scripts.dll 2.2.3 progress report
Posted by Kamuix on Fri, 27 Jan 2006 22:40:34 GMT

There are a few options in one of the server files is for the game to Recommend someone if they take out 2 enemy structures or something like that.

I thought it would be cool if there was an option that recommends someone when they get a certain score. So like every 3000 points they automatically get recommended by the host.