Quote:

Ive asked you questions and ive never even got a reply, not even a no comment. I have never done that in the entire history of my renegade history.

When you lead a total conversion project, work 40 hours a week, create levels and textures for the game, write up tutorials and donate your time to an editing forum at C&C Den - the most popular site in the entire C&C community - you can attack me after that. Until you've done what I have, and still continue to do, I suggest you shut up. I haven't got all the time in the world to answer every question sent at me, but I do my best.

Quote:People don't mod games for money, they do it for practice, self expression, or just because they enjoy it. It should never even cross your mind to think that by modding a $2.99 game that you will earn some money. You should be thinking "Ill make a landmark for myself if I can accomplish this." or "The people in the community will be really pleased."

Modifying a game for money does not mean you're totally unable to purchase tools for money. Stop bitching and get a job.

Quote:Its your business, but in alot of ways its all of ours.

Then make your own exporter.

Quote:What are the conditions? If I bought it could I distribute it?

Of course not! That's no different from piracy. It's not being sold anyhow due to the claims of piracy from other websites. We'll be keeping it to ourselves for an undetermined amount of time.