
Subject: Re: Max to W3D Exporter!

Posted by [Oblivion165](#) on Wed, 25 Jan 2006 19:14:27 GMT

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Aircraftkiller wrote on Tue, 24 January 2006 14:03Oblivion: What the fuck have you really done for Renegade? I've been around since before it was released. I was there helping shape the game to have features it has today, (Along with the other beta testers) things people are unlocking and being able to work with now. I was there for the flying beta, I created Glacier Flying and had it added to the 1.035 and 1.036 patches, and have made over 40 Renegade levels with my own level tutorial. I've given away tons of help, worked on the most successful total conversion project that C&C will ever see in its entire lifetime, donated my time and energy to respond to massive amounts of e-mails asking how to work with gMax and LevelEdit, and I take my time out to respond to a special forum on C&C Den about Renegade editing in particular.

I've given away more of my time in the four years I've been around this game than you could possibly have done. So you know what? It's a fucking slap to MY FACE when just a small return on some of our work would be your way of both getting something great to work with and a way to support our team for once.

I stated my information above.

Ive asked you questions and ive never even got a reply, not even a no comment. I have never done that in the entire history of my renegade history. All you do is bitch, and if you dont remember we voted you off of the forums, if I remember correctly I wasnt.

People don't mod games for money, they do it for practice, self expression, or just because they enjoy it. It should never even cross your mind to think that by modding a \$2.99 game that you will earn some money. You should be thinking "Ill make a landmark for myself if I can accomplish this." or "The people in the community will be really pleased."

Its your business, but in alot of ways its all of ours.
