Subject: Colossus2:Revisited released Posted by JRPereira on Mon, 05 May 2003 10:48:50 GMT

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If I was to create another version of it, it would be a from-scratch remake that would be much smaller. It would also be more balanced and utilize the things I had learned in making the previous maps. I released this map because I don't believe the amount of work I had originally put into it should be for nothing. If you don't like it, avoid it then. I'm not forcing anyone to play it.