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Subject: Re: Crysis - CryEngine2

Posted by [PiMuRho](#) on Tue, 24 Jan 2006 07:17:28 GMT

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The DirectX level referred to for video cards is just an easy way of defining the card's capabilities. It's got nothing to do with drivers being on the video card (which has never, ever happened and never will). It's like the difference between Pixel Shader Model 2 and Pixel Shader Model 3

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