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Subject: Re: CNC Reborn Update!

Posted by [m1a1\\_abrams](#) on Sun, 22 Jan 2006 02:27:24 GMT

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Yeah the Laser Fence looks like it has three beams ingame, it has three in that cutscene so you wonder why it's been modelled with four? Apart from that it looks really good.

The missile looks a bit dodgy, I agree. Nothing massively wrong with it and I wouldn't say it "doesn't look anything like" the icon. It's the same overall shape as the icon and the voxel + I guess they were both detailed models that were covered and resized to be very small... so you can't really tell with any certainty exactly what it was supposed to look like. Not without a larger reference picture anyway. The texture just doesn't look very good imho. You could try to match the colours more to the icon with the front of the cluster missiles being sort of white... but I don't know what that is supposed to be anyway, with the icon being so small. I just don't like all those square patterns that look like they are there just to make it look detailed when it isn't.

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