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Subject: Re: dthsh0t is a Renegade God

Posted by [mision08](#) on Sat, 21 Jan 2006 02:12:18 GMT

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I guess my point is the hand needs mines at the front window, and the front door if they are available. With 50 mines, they should be available. I don't understand why he would over mine the refinery and leave the hand exposed. The refinery is more likely to take fire from the bridge, opposed to an apc rush. The front window of the hand is always a consideration when I apc rush, people either don't think you can get in with the Obelisk there, or they just don't care to mine it. As far as going into the air strip on a big public server being suicide, I'll take my chances. I guess folks think that they have 19 other players to depend on when the enemy rushes, and it ends up being just 1 or 2. It's a mystery to me, non00bs my ass. I see a SBH watch a hotwire go into the refinery, stand outside and key the radio. After I leave my apc to defend the refinery I ask "Are you willing to lose the refinery to keep a SBH" His reply "yes" We still had all of our buildings on the map. WTF kind of logic is that? Hell, I see players that I know are good turn into zombies on the larger servers. Don't worry, I'll defend.

Thats another thing about that queer accusing me of losing buildings before GDI had even mounted a rush. An Apache and me in my arty were busy bringing the harvester back for the second time, while dthsh0t is standing around typing all this bullshit that I had no time to reply to.

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