
Subject: Re: C&C_Assault BETA 1.0 released.
Posted by [Naamloos](#) on Wed, 18 Jan 2006 21:14:34 GMT
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I will be adding many, many more strings later. But it's annoying that people can only use 1 strings file at the time, isn't there a way to "merge" most of the strings.tdb file's into 1? Kinda like the renegade wiki where people are able to edit it when they need to?

Anyway, here some early shots of stage 4:

<http://www.n00bstories.com/image.fetch.php?id=1013672303>

<http://www.n00bstories.com/image.fetch.php?id=1176262346>

Yes that's a missile, and no it's not active.

Edit: Oh and that "OMG HAXXOR" stuff is just temporary untill I make up something beter.

Edit2: After testing I didn't see any missing textures. I tested the same version as the one I released, so whatever made the texture go away it must be on your side. (I think?)
