
Subject: Re: C&C_Assault BETA 1.0 released.
Posted by [Naamloos](#) on Wed, 18 Jan 2006 12:54:05 GMT
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The 'stage 3' teleporter teleports you back to base simply because there aren't any other stages yet. Once there are, the teleporter will warp you there instead.

To change names of objects you will need to add them to the strings.tdb, and then attach them to the object. That's what I did with the crates and the 'boss'.

Quote:and would you like a host for your maps?

Not right now, but once it's final everyone is free to host it.
