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Subject: Re: C&C\_Rome

Posted by [JRPereira](#) on Tue, 17 Jan 2006 01:20:51 GMT

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They do by 25% each. I suppose it's a tad excessive, but I forgot to modify the powerups to give armor (so it'd be like 5-10% health and armor).

If I find enough bugs to release an updated version I'll fix it.

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