
Subject: Re: Error allocating memory (685)
Posted by [GrimmNL](#) on Mon, 16 Jan 2006 21:58:25 GMT
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i am running:

172 *.dds files;
27 *.mix files (inc the regulair maps);
8 *.pkg files;
8 *.tga files (some are skins for *.w3d files);
15 *.w3d files;
90 *.wav files.

and

blazerotate 1.0

could this b the problem?
