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Subject: Re: View Distance

Posted by [EA-DamageEverything](#) on Mon, 16 Jan 2006 21:56:13 GMT

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The file from Oblivion seems to be a fake. I replaced my original game2.exe with it and it changed nothing. The distance was the same in comparison to the original file. I tested it with Roleplay, which is good for testing because this map is really big. Two times the same position and two times the same viewing distance.

BTW, look at this screener, your game2.exe is exactly as big as my original (look at the upper value in Bytes). My 1.037 is the one from 23th Jan 2003, yours from the 28th.

To be compared

Original game2.exe

Oblivions game2.exe

I must add that I had no probs with RG, in case it's still a copy of the original I wouldn't wonder about that.

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