Subject: C&C_Rome

Posted by JRPereira on Sun, 15 Jan 2006 22:39:25 GMT

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I released C&C_Rome today. It's an infantry only cnc map (aka simmilar to hh2) loosely based on roman or greek architecture (actually, it ended up being more like just ancient ruins/etc. but I figured I'd keep the name).

I started it a couple of years ago, so don't expect anything fantastic, but when I started looking at my old maps again, I figured it'd make a decent infantry-only map and decided to finish it.

Check it out here