
Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Mighty BOB!](#) on Fri, 13 Jan 2006 22:43:55 GMT
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Axel_Snog wrote on Fri, 13 January 2006 04:20: Couldn't agree more with Venom and Coolrock. Sure I didn't do much for Reborn, back in the days that I was helping out, but I was there chatting with Renardin on MSN, while he spent late hours night after night grinding his French butt (no offense intended, just wanted to emphasize that part XD) on some perhaps, not top-notch textures, but at least hard-worked and respectable textures.

I was there, watching him constantly pushing all of his team members to work faster, and tell us all how much the community wants the mod out, and so on.

This is why I have a lot of respect for Renaud (for those who questioned my earlier comments), and it's gonna stay that way. At least Renardin as a leader or texture artist, stuck by Reborn since it became active again, unlike its past leaders such as DarkOmen and Angel of Dawn.

So give the guy a break and try to remember all of the positive effects he's had on the community, instead of focusing on the bad ones.

Out of curiosity, what exactly did you do anyways?

Also I was there in IRC as well and I can verify what Venom posted.

Whatever happened to the Chronowar assets? They had some great looking stuff & I'd love to have a Renegade conversion for every C&C game.
