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Subject: Re: View Distance

Posted by [Naamloos](#) on Thu, 12 Jan 2006 22:47:34 GMT

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Oblivion165 wrote on Sun, 08 January 2006

22:32<http://www.OblivionInteractive.com/files/game2.rar>

That one has the view distance edited. There is no way to change it "map side". Has to be the render'er.

What is the exact view distance in your game2.exe?

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