
Subject: Re: Another WIP map.
Posted by [Naamloos](#) on Thu, 12 Jan 2006 21:31:37 GMT
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I don't want to waste too much time to model a vehicle just to make that part of a map look better. I will add 2 support pillars under it and that's it. (because I personally think it's fine)

The mountains may look man-made from top down view but once in-game you will hardly notice it.
