
Subject: Re: Another WIP map.
Posted by [JRPereira](#) on Wed, 11 Jan 2006 23:31:29 GMT
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Blazea58 wrote on Wed, 11 January 2006 09:58 Sure you will have teleports but the actual main terrain in my opinion is the most important.

I'm still wondering what the benefits of being able to teleport around in this map will be. As far as I can see, it would just defeat the use of vehicles, and allow you to skip possible uninteresting parts of the map (and the entire map should be interesting; the boring areas should have details added or just be removed).
