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Subject: Re: Changing Unit Size

Posted by [Titan1x77](#) on Wed, 11 Jan 2006 03:11:08 GMT

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1st of all you could just make maps that are smaller or bigger in comparison to the units used in the game.

or you could go and scale everything to the size you want and start from there.....but I don't think you want to do that.

Go with the scaling of the map..

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