
Subject: Re: Another WIP map.
Posted by [JeepRubi](#) on Tue, 10 Jan 2006 23:52:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

WNxCABAL wrote on Wed, 11 January 2006 00:35: Is that tunnel supposed to lead to the Temple of Nod Building itself?
Because I have a redundant model of the Temple I made in Gmax which I am thinking of re-doing in 3D Studio Max.
If you want to use it for this map, I can always rig it up for you!

Wow i see part of that hud you have in the screenshot, were did you get it?!?!
