
Subject: Re: Another WIP map.
Posted by [WNxCABAL](#) on Tue, 10 Jan 2006 23:35:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Is that tunnel supposed to lead to the Temple of Nod Building itself?
Because I have a redundant model of the Temple I made in Gmax which I am thinking of re-doing in 3D Studio Max.
If you want to use it for this map, I can always rig it up for you!
