
Subject: Re: LE crashes after saving & bad export
Posted by [Titan1x77](#) on Sun, 08 Jan 2006 08:30:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

if you temped something it wouldnt cause it to crash...unless it's trying to load a missing .w3d

ex. on maps with advanced humvees the map wouldnt crash until you tried to buy one if i didnt have the v_adv_humveee.w3d file in the mix or data folder

So something is trying to load at startup and crashing...I'd still remove the objects.ddb and let it create a new one and see if that helps.
