Subject: Material Library
Posted by Sir Phoenixx on Sat, 03 May 2003 21:19:53 GMT
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spreegemI AM 14 NOT 13 I don't have a job I can't find one anyware I live in a little town there are no jobs at all here and my friends don't have much money either. AND WHO SAID I WANTED TO BE A GAME DESIGNER

....
....
....I AM A GAME DESIGNER I ALREADY HAVE MOST OF THE STUFF THOUGHT OF FOR OUR GAME. ME AND EIGHT OF MY FRIENDS ARE ALREADY MAKEING A GAME

spreegemARGH I JUST NEED TO FIND OUT HOW TO ADD TEXTURES TO A MATERIAL LIBRARY and everything I have isn't warez its just 3D Studio max 5 that is, do you know how much it costs??? thousands and thousands I'm just a 13yr old kid how a I supposed to get the money to actually buy 3D Studio max 5 ????

spreegemI am 14 not 13 ok get that strait I forgot that i said I wanted ti be a game designer in this post, but i did say that I wanted to be a game designer in another.

Ok you 13 year old schizophrenic loser. How many times can one little kid contradict himself?

First, stop YELLING IN ALL CAPS. The only thing this does is make you look like a retard. Second, get Gmax.

And Gmax is 3dsmax, but with several features disabled.