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Subject: Re: The 5 Phases of RenGuard users  
Posted by [Crimson](#) on Sat, 31 Dec 2005 03:24:15 GMT

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The RenGuard network and client are getting a complete rewrite. RenGuard 1.04 is beta-test ready, but the backend network is a complete mess because mac left us with non-working garbage code.

The backend network is getting a complete rewrite as well. We KNOW that RenGuard is pretty shitty the last month or two.

Once our RG2 backend and RenGuard 1.04 are out, your confidence will come back. I assure you.

Furthermore, RenGuard is NOT intended to be a be-all/end-all tool. On my server, we use RenGuard as the first check. After that, we use all the logging available to us to make a determination. Screen shots are 100% worthless and pointless and anyone who relies on them is a fool. Trust me. I also use a range of psychological factors that I'm working on coding into my bot to make a percentage likelihood of whether or not the person is cheating.

But in the end, I have seen people accused of aimbots and cheats ever since the first day the game came out. No anti-cheat, even the unattainable perfect one, will ever stop n00bs from thinking people cheat when they get owned.

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