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Subject: Re: C&C Reborn is released!

Posted by [Aircraftkiller](#) on Wed, 28 Dec 2005 17:45:18 GMT

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Quote:GDI Infantry = 98%

Nod Infantry = 75%

GDI Weapons = 92%

Nod Weapons= 92%

GDI Vehicles = 60%

Nod Vehicles = 62%

GDI Buidlings = 61%

Nod Buidlings = 41%

Infantry = 87%

Weapons = 92%

Vehicles = 61%

Buildings = 51%

GDI = 78%

Nod = 68%

Overall = 73%

Here is an update assessment as of a few days ago. Individual items seem to decrease here and there, but that is due to the addition of new items. As you can see, the overall is still going up, which in the end is all that matters. Once again, these numbers only address the progression of infantry, weapons, vehicles, and buildings.

That's from 25 October, 2005. Exdeath said that their alpha was a month old, which puts it in November. So according to Exdeath's logic, that alpha is 95% done.

[http://www.cncreborn.planetcnc.gamespy.com/forum/viewtopic.p](http://www.cncreborn.planetcnc.gamespy.com/forum/viewtopic.php?t=325&postdays=0&postorder=asc&start=15&sid=a7546e9e941850f2b0eaa12351454d58)

[hp?t=325&postdays=0&postorder=asc&start=15&sid=a7546e9e941850f2b0eaa12351454d58](http://www.cncreborn.planetcnc.gamespy.com/forum/viewtopic.php?t=325&postdays=0&postorder=asc&start=15&sid=a7546e9e941850f2b0eaa12351454d58)

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