
Subject: Re: WOLSpy and BrenBot Conflict
Posted by [TD](#) on Fri, 23 Dec 2005 17:56:27 GMT
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WOLSpy uses the GameSpy entries in server.ini. Fill them in and edit the wolspy.ini config file to make it match the data (ALSO THE FOLDER OF THE SERVER).

BRenBot RenRem entries must match the ones in the server.ini too.
