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Subject: Command and Conquer: Reborn  
Posted by [rm5248](#) on Fri, 23 Dec 2005 03:02:05 GMT  
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Command and Conquer: Re-barn is a new mod set in the farming universe. In Re-barn, you will be able to upgrade your farm from a simple family farm, to a farm that pummels on it's neighbors with the Farm Mafia.

As you can see, this mod is progressing wonderfully. Here's an early Beta test of the Barn that acts as your farm base:  
[http://img.photobucket.com/albums/v635/rm5248/Reb arn/Reb arn-Barn.jpg](http://img.photobucket.com/albums/v635/rm5248/Reb%20arn/Reb%20arn-Barn.jpg) (man, this is stupid)  
This barn is completely re-done from the one in Renegade, hence the name RE-Barn.

This is the new MCT, or Master Cow Terminal, which controls milk production:  
[http://img.photobucket.com/albums/v635/rm5248/Reb arn/Reb arn-MCT.jpg](http://img.photobucket.com/albums/v635/rm5248/Reb%20arn/Reb%20arn-MCT.jpg) (take out the spaces to see)  
Soon we also hope to implement the Master Chicken Terminal for controlling egg production. Each building has it's own MCT, Master Chicken Terminal for the chicken coop, Master Cow Terminal for the Barn, Master Chef Terminal for the kitchen, and the Master Crap Terminal for the bathroom!

This is the Mafia's main weapon, the PISTOL OF DOOM:  
<http://img.photobucket.com/albums/v635/rm5248/falcon2-2.jpg>

Coming soon: Mafia sniper!  
Farm house!  
Chicken man!  
Texture errors!  
Incomplete betas!  
No reload animations!

Command and Conquer: Reborn is always looking for new people! If you are seriously interested in this, please go see a psycaiatrist! Otherwise, just post here!

Please come and help Reborn compete with Ren Alert and Reborn and SWMod for SUPER ULTIMATE mod status!

[/making fun of people saying 'Re-barn' instead of 'Reborn']  
Seriously, the making fun of Reborn has really gotten out of hand...

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