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Subject: Re: OMG WTF REBORN.

Posted by [Aircraftkiller](#) on Mon, 19 Dec 2005 19:39:27 GMT

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And they probably have no idea that Reborn has been lying about their completion rate. Their last internal alpha has them pegged around 15% done, judging from the fact that they have a single level for testing (The other one, that facility thing, doesn't really count since it's just a bunch of empty spaced out hallways with some shoddy lighting) that's a ripoff of C&C Land.

They have no real buildings operational yet, their Wolverine (The one they called oh so awesome with its animation.. except it crashes your game when you try walking.) doesn't work right, and all the weapons are unbalanced and will take almost as long as the levels required for a real release to balance out.

You people get fooled very easily by a shitty video. Look close at it and you can see all sorts of texture errors, balance problems, and the whole "single level" concept that they think is awesome.

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