Subject: Re: CnC Reborn Internal Alpha 30a Video !
Posted by Aircraftkiller on Mon, 19 Dec 2005 03:45:40 GMT
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Quote:Most people don't actually realize what this build is.
You explained what it is: An internal alpha that's not playable by the public. This means you're a long time from a release.

Quote:This build is a base presets for the mod.

You mean the kind of thing that should have been done about a year ago?

Quote:This was not even meant to be shown as a public demonstration.

Then why did you post about it?

Quote:This has a lot of content, sucessful script testing, Strings build,

A ripoff of C&C Land with a few soldiers, a building, and some vehicles is not a lot of content.

Quote:Basic infantry programming, Vehicle programming. All which makes up our always.dat which I am building.

Which is over a year late.

Quote:Only few people will realize how much work has actually gone into this and how close we are getting.

I know how much has gone into this, since I have your internal alpha tests and I've seen first hand how crappy they really are. You're at the level that Renegade Alert, now known as A Path Beyond, was about three and a half years ago. The first six months of our work had a simple test level like that with vehicles scattered about, and a little purchase terminal to buy characters to test out.

However, when our characters were tested; they worked the first time. They didn't have the inability to fire, and they definitely didn't have repair beams firing at the terminal they spawned from - no matter where you pointed. If you don't believe me, it's okay. About 20 people have your internal alpha right now and as soon as a suitable download location is found, it'll be distributed across the Internet as usual!