
Subject: Re: Using free soldiers

Posted by [Sniper_De7](#) on Sun, 18 Dec 2005 14:57:35 GMT

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I think he was pretty much implying that when defences are up and the map was hourglass - both of which you didn't include :\ Aside from that the main thing you need to really worry about is that you have at least 2 guys repairing in the AGT if they did rush with 7 flame tanks. Otherwise its best to have at least 2 vehicles on the hill shooting at them before they actually rush. Making sure as well that tanks on the sides pull back to defend... But yeah it's really too easy to camp on hourglass and that's why not having hill camping is stupid. It actually makes those tanks who just sit at the AGT come up. Likewise if Nod was camping
