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Subject: Re: What game do you think takes the most skill?

Posted by [Nukelt15](#) on Tue, 13 Dec 2005 19:44:59 GMT

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Well, the universe the Tribes games are based in is deeper than you'd get from playing the Tribes games- since the Tribes part of the universe is based on multiplayer combat. However, since Tribes: Vengeance actually had a singleplayer campaign, and a fairly good sized one, the least they could have done was to make the story FIT with the eixisting universe. They made no attempt to do that. I would have expected much, much better out of Irrational, seeing as how they were partially responsible (along with Looking Glass) for System Shock 2, but no such luck.

I never played Aerial Assault...I do have a PS2, though, so I might get it if I could pick up a copy. I know that AA is basically a PS2 port of Tribes2 with a few changes made to console-ize the game, so it ought to be pretty fun. Is it worth the few bucks that it would probably cost by now?

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