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Subject: Re: C++ buffer overrun :S

Posted by [danpaul88](#) on Sat, 10 Dec 2005 11:44:59 GMT

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what speed is your internet connection, and whats your computer specs?

if your using a 56k modem its \*possible\* that renguard is losing connection to its master servers and closing renegade, which can be caused by mIRC hogging the bandwidth. I highly doubt it though, mIRC is not bandwidth intensive.

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