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Subject: Re: Core Patch update 29 november  
Posted by [Goztow](#) on Wed, 07 Dec 2005 10:21:08 GMT  
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Errmmm you seem to forget snow! Snow and Siege were "stayers". Sand and Goby are nice to snipe on but that's it. Mutation redux was a big mistake, huge maps like that just don't work. Same mistake being made with Terrace here...

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