
Subject: Re: C&C Roleplay 2

Posted by [Napalmic](#) on Mon, 05 Dec 2005 23:59:18 GMT

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TD wrote on Mon, 05 December 2005 14:28Canadacd wrote on Mon, 05 December 2005 23:12I don't think every single building is going to be accessible.
But darn, that'd be great =p

Will Desert Island have more stuff on it when it's put in the RP2 map? Looks pretty empty...

The desert will be updated with a few things like a chicken coop, ghost town, and more roads/terrain to explore. It's basically a large stunt ground.
