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Subject: Re: C&C Roleplay 2

Posted by [Blazea58](#) on Sun, 04 Dec 2005 19:53:52 GMT

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Naamloos wrote on Sun, 04 December 2005 07:23: It looks big, and I think the 300m max view in Renegade won't make it look too great.

From the looks of it it must have took you a long time to make it.

Yea its a huge map, i have been working on since around 2003. I basically started it thinking it would just be an overly large renegade map, but then i got some help from some people and its really starting to shape up.

About the 300metre distance, i plan to keep it that way because of fps as well as a bug i noticed in renalert which only seemed to be from upping the veiw distance. If you ever remember it you could stand 500 metres away in your base and see people spawning in mid air and shoot them for free kills.

And exdeath sorry i didn't mention your name, i have had endless help from many people here and it is hard to remember who helped influence this map, so if i forgot your name im sorry.

Anyways beta should be comming soon as i get area 51 done, so i may update here with some pics of how it goes etc.

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