
Subject: Re: CnC Reborn :: Nod Kerubim
Posted by [Jecht](#) on Sun, 04 Dec 2005 04:00:05 GMT
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I love the creativity the Reborn team has done here. It's not an actual unit in TS, but they made it look as if it could have been. Keep in mind, Westwood implemented units we never saw before when we first played Renegade. I agree with Cronojam, if you can make some sort of a fabric movement for his leather jacket, it would be amazing. He reminds me of Sephiroth, only noddied up.
