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Subject: Re: Renguard Completely Screwed up for the 2 weeks...

Posted by [Kanezor](#) on Sat, 03 Dec 2005 19:03:02 GMT

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Goztow wrote on Sat, 03 December 2005 06:48Donno if anyone noticed this too. Sometimes, my game.exe goes berserk, taking up 90+ % of my CPU.

That's most likely a side effect of the buffer overrun problem -- no doubt your game.exe crashes a few moments later?

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