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Subject: REALLY irritating bug.

Posted by [-Tech-](#) on Fri, 02 May 2003 01:29:42 GMT

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I was playing as NOD on City\_Flying a couple hours ago. We lost our Hand, Power plant, then our Harvester. Problem was, when we got our NEW Harvester, it was invisible (not Stealth-invisible, just INVISIBLE) and it wouldn't MOVE! We would buy a vehicle, have it dropped on the Harvester because it wasn't moving off the pad, then promptly receive a NEW harvester, which more often than not, would drop and blow up the new vehicle.

What an INCREDIBLE pain in the ass. It was made even worse by the fact that it was taking 3-4 times as long for that APC I wanted, which was promptly DESTROYED by the new Harvester!

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