
Subject: Re: RA: A Path Beyond - Colt M1911A1
Posted by [rm5248](#) on Fri, 02 Dec 2005 00:03:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

SuperFlyingEngi wrote on Thu, 01 December 2005 16:15 Same with the texture except that the main metal part makes the gun appear to be made out of aluminum cans. In-game though, it won't matter. Nice work.

I agree completely.
