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Subject: Re: Idea for CP2/RG 1.04

Posted by [Goztow](#) on Thu, 24 Nov 2005 08:07:05 GMT

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Rec's are stored in a database-file. It only stores your name, the comment and the name of the person who rec'ed you (and timestamp). There's no way the game can tell on Gamespy that you are the same person if you change name. IP -> most people have dynamic IP. Ren serial -> what if your brother also plays? Authentication system -> overkill?

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