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Subject: Re: stupid a0000000 names

Posted by [Crimson](#) on Wed, 23 Nov 2005 08:40:31 GMT

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And the player counts are wrong for servers that use GameSpy.

And by the way, my server is full pretty much all day long with 40 players. I use an a00 nick. There are hundreds of people who will disagree with you thinking that my server sucks. a000 may get them in but a quality server with a good staff KEEPS them coming back. Plus I have a very large gamespy following, often over half of my players are from GSA. They are unaffected by the 'a000' nick that I have in WOL.

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