
Subject: Re: RenGuard 1.04 update
Posted by [Dethdeath](#) on Sat, 19 Nov 2005 18:43:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

I know there's some people who have this problem and I also know just about everyone that plays Renegade uses windows. RenGuard uses MD5 to check files with. Even the slightest change in the file will make RenGuard think it's corrupt, the filesize wouldn't necessarily have to be larger or smaller. As long as the md5sum of the file doesn't match it will always be marked as corrupt.
