
Subject: Re: CNC Reborn Update: Lightmaps
Posted by [PaRaDoX](#) on Thu, 17 Nov 2005 02:26:41 GMT
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PaRaDoX wrote on Wed, 16 November 2005 21:10he is right though new ver new bugs i mean its all new and there will be new bugs simple as that and thay will have to come up with a creative way to fix them
as it is NEW there will be NEW bugs and thats what i said
