Subject: Re: WOL -> XWIS Transition Complete **ANNOUNCEMENT**
Posted by Jellybe4n on Tue, 15 Nov 2005 02:15:30 GMT

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The problem where you have to set the server port to zero has returned, presumably they will be implementing the fix they used on the xwis setup we have been using recently ?

*Edit, I forgot to say that I echo Crimsons comments and would also like to thank the Strike team and BHS, I really do think this will be great for the game.

All of us from the Jelly server are very greatful for all the effort everyone concerned has put into this.