
Subject: Re: EA Partners with XWIS Community Service
Posted by [ghostSWT](#) on Sun, 13 Nov 2005 22:35:48 GMT
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SuperTech wrote on Sun, 13 November 2005 13:41 I've read through the replies and not sure why people view this as a bad thing. What I would like to see is a kick to the head for all cheaters. If you are caught cheating you get your serial banned, no questions asked. Or having a reporting system where a server operator does a !cheater nickname and when you get to 5 you get a boot to the head: never to be let onto WOL/XWIS again.

that is a good idea... NOT

Example: I have a server named "bla" you joined it, i don't like you, I type !cheater "you" and now you are baned from XWIS for me not liking you.

Example 2(happened to me): I was playing on a server a n00b joins and starts bi*ching that i have all the guns, server is modded and it's not hard to get all the guns. I explained to him how i got the guns, the mods 2 in-game tell him it's server mod not a cheat, he bi*ches some more and then leaves. Next day I join a server he was in and the owner was hes friend and i was baned for cheating on the other severe he saw me on. And I'm baned cause he was a n00b and didn't trust the 2 mods telling him it's not a cheat.

I'm against cheating and just as much against banning of players from XWIS entirely. I don't think a server owner can be trusted to XWIS ban anyone for any reason, SS and logs can be faked.
