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Subject: Re: Renegade is dead  
Posted by [Aircraftkiller](#) on Fri, 11 Nov 2005 22:43:06 GMT  
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I've never seen any other online game that has so many people saying "This game is dead". Have you? When is the last game you saw that had so few players, besides GSA's online chess? Hell, even that beats Renegade right now... A free game you get to play when you download GameSpy Arcade.

Crimson and Blazer are good people; however I think their optimism is misplaced. I've been watching the game since 1998, and been in its community since February of 2001. I've been around quite a long time and have seen many people say "This or that will be good" with Renegade. There's only been a few really instrumental things to happen with the game:

All patches, including the Glacier Flying addition; marking the first time that Westwood Studios has ever allowed fan-made content to be included with a game patch... By this I mean Glacier Flying.

RenGuard. No, I don't mean BHS. This isn't meant to be offensive toward BHS members, but there hasn't been very much BHS itself has done beyond RenGuard. BHS is just a name for a few people that have always worked together anyway. I just see BHS as a redundant term.

Steve Tall's FDS functionality implementation. I remember Blazer and Crimson working with him to get the first IRC to Renegade FDS functions online. Without him this game would have died a very long time ago.

Some functions of Jonwil's modified WS scripts.dll file. I say this because simply copying WS work and calling it his own, then adding functions that work with existing engine code doesn't exactly fall under my definition of "self made work". He just made a jury-rig to the game's awfully limited engine. I commend him for this but I do not commend him for calling scripts.dll his own, or attempting to force others to release their source code because he thinks anything can be made open source... Including corporate copyright.

None of these things really gave the game that much life. By the time RenGuard came out, it was already at the level of about 50 to 100 servers. Now I hear it's around 15. Even with RG out, certain morons refuse to accept you as legitimate because they don't know how the game works.

Try out other games. The kind of fringe element that keeps people (for some reason) hooked onto a game that is outclassed by many others is just odd to me. If you enjoy it, that's fine. I'm not stopping you from playing it and neither is anyone else who talks about how horrible the game is now. It was fun while it lasted.

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