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Subject: Definition of "Point Wh0ring"

Posted by [JRPereira](#) on Wed, 30 Apr 2003 20:34:14 GMT

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well I dunno then, only reason why i'd keep firing on the target is to keep engineers busy - although it would probably be better to keep switching targets to keep the engineers running around

i'm not so interested in points or rank though - if i was i'd always play nod and always use flame tanks

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